

Canvas

Canvas in BzCtrl. is a visual diagramming feature that allows users to design, document, and share processes, workflows, and structures in a clear graphical format. It is used to complement written documentation (for example in HandBookR) by translating complex information into easy-to-understand visuals.

Core Functionality

Canvas provides a flexible diagramming workspace where users can:

- Create **process flows, flowcharts, and diagrams**
- Drag and drop **shapes, connectors, and elements** onto a visual workspace
- Connect elements to represent **relationships, sequences, and dependencies**
- Structure complex processes in a **clear, visual format**
- Edit diagrams directly within the tool with instant updates

Typical Use Cases

Canvas is commonly used for:

- Process mapping (end-to-end workflows)
- Control frameworks and compliance flows
- Organizational structures
- System and data flow diagrams
- Visual explanations of procedures or risks

Key Features

- **Drag-and-drop editor:** Easily build diagrams without technical skills
- **Predefined shapes:** Standard flowchart and diagram elements available
- **Connectors:** Link elements to show logic, flow, or dependencies
- **Layering and grouping:** Structure complex diagrams clearly
- **Scalability:** From simple flows to highly detailed process maps
- **Export & reuse:** Diagrams can be reused in documentation or shared across BzCtrl.

Role within BzCtrl.

Canvas is fully integrated into BzCtrl. and can be used directly from documentation (such as HandBookR) or other functional areas. This allows users to combine **textual documentation and visual process design** in a single environment, ensuring better understanding and alignment across teams.

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